

Automata of rational languages

Defn let Σ be an alphabet. any subset $L \subset \Sigma^*$ is called a language.

Simplest languages: finite languages

step up: rational ones

← to be defined later.

Given an rws (R, \prec) we are interested in the language of words reducible w.r.t. R .

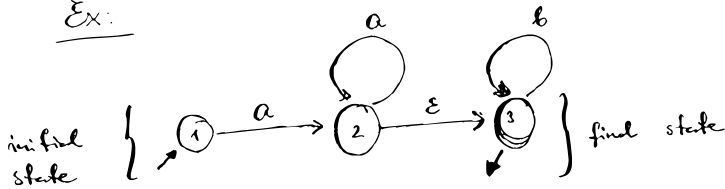
Moreover we want a finite procedure to determine if w is reducible w.r.t. R and (if not) produce us a rule $r \in R$ can be applied to w to rewrite it.

Defn: An Automaton over alphabet X is a labeled, directed graph together with two subsets of its vertices: A and Ω .

It's a tuple with

- Σ - the set of vertices (states)
- $L = X \cup \{\epsilon\}$ - the set of labels
- $E \subset \Sigma \times L \times \Sigma$ - the set of labeled edges
- $A \subset \Sigma$ - the set of initial states
- $\Omega \subset \Sigma$ - final

Ex:



The main aim of automata is to trace.

Defn: Let $((\sigma_1, x_1, \sigma_2), (\sigma_2, x_2, \sigma_3), \dots, (\sigma_{n-1}, x_{n-1}, \sigma_n)) =: P$
be a directed path in (Σ, E)

-the signature $\text{sign}(P)$ is defined to be

$$x_1 x_2 \dots x_{n-1} \in X^*$$

We say that automaton $\mathcal{A} = (\Sigma, X, E, A, \Omega)$
accepts $w \in X^*$ iff there exist a path P
in (Σ, E) s.t.

- $\text{sign}(P) = w$
- $\sigma_1 \in A$
- $\sigma_n \in \Omega$

$L(\mathcal{A})$ - the language of an automaton
is the set of all words in X^* accepted by \mathcal{A}

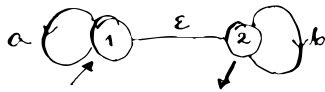
$$L(\mathcal{A}) = \left\{ \text{sign}(P) : P \text{ - path in } \mathcal{A} \text{ s.t. } \begin{array}{l} \sigma_1 \in A \ \& \ \sigma_n \in \Omega \end{array} \right\}$$

Defn / Thm:

Language $L \subset X^*$ is regular iff there
exist a finite automaton \mathcal{A} s.t. $L = L(\mathcal{A})$.

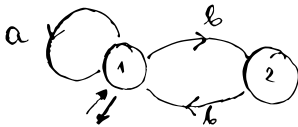


$$L(A) = \{a, b\}^*$$



$$L(A) = \{a^i b^j : i \geq 0, j \geq 0\}$$

$$\underline{a^* b^*}$$



$$(a^* b b)^* a^*$$

Defn: A -automaton is deterministic iff

- $|A| \leq 1$ (at most one starting state)
- $E \subset \Sigma \times X \times \Sigma$ (no edge is labeled by ϵ)
- if $(\sigma, x, \tau_1), (\sigma, x, \tau_2) \in E \Rightarrow \tau_1 = \tau_2$
(there is at most one edge starting at σ labeled x).

A is complete iff A is deterministic, $|A|=1$,
 $\forall \sigma \in \Sigma, x \in X \exists \tau \in \Sigma : (\sigma, x, \tau) \in E$.

Proposition: In a deterministic automaton
 a path is determined by its starting point
 & signature.

ALGORITHM: trace

Input : • A - automaton (deterministic)
• w - word in X^*
• σ - the starting state
// usually an initial state

Output : • k - the length of traced path
• τ - the end point

begin

$\tau = \sigma$

for (i, l) in enumerate(w)

if $(\tau, l, \tau') \in A$

$\tau = \tau'$

else

return $(i-1, \tau)$

end

end

return length(w), τ // we successfully traced the whole w

end

Now it's straightforward to decide if $w \in L(A)$:

If for any initial state $\sigma \in A$ we have

$k, \tau = \text{trace}(A, w, \sigma)$ with

• $k = \text{length}(w)$ and

• $\tau \in \Omega_1$,

then $w \in L(A)$.

Index Automaton

$(R, <)$ - rws (reduced)

Defn: Index automaton is a complete automaton recognizing the language of words in X^* which are reducible w.r.t. $(R, <)$.

Note: If A - index for $(R, <)$, P - path in A from the initial state to $w \in \Omega$.

then $W = \text{sign}(P)$ is reducible w.r.t. $(R, <)$.

$\Rightarrow W$ contains as subword lhs for a rule in R

Rule identifier is a function

$$f: \Omega \rightarrow \text{rules}(R)$$

$f(w) = A \rightarrow B \Leftrightarrow$ for every path $P = \alpha \rightsquigarrow w$
 $\text{sign}(P)$ contains A as subword

Algorithm : rewrite

Input : W - word to be rewritten

A - index automaton with rule identifier f .

Output : V - rewritten W .

begin

$V = \varepsilon$

$P = [\text{initial_state}(A)]$ // Path in A

while ! isone(W)

$x = \text{popfirst!}(W)$

$\sigma = \text{last}(P)^x$

// $\text{last}(P) \xrightarrow{x} \sigma$
is an edge in A .

if ! isfinal(σ)

push!(P, σ)

push!(V, x)

else

$A \rightarrow B = f(\sigma)$

// σ is final

resize!($V, \text{length}(V) - \text{length}(A) + 1$)

resize!($P, \text{length}(P) - \text{length}(A) + 1$)

prepend!(W, B)

end

end

return V

end

Notes : • for every $i \geq 0$ $\text{sign}(P[1:i+1]) = V[1:i]$
well defined!

• V is always irreducible w.r.t. R .

• If $\sigma \in \Omega$ then V_x ends with
lhs of $f(\sigma)$.

Constructing Index Automaton

$$\mathcal{L} = \{\text{lhses of rules from } \mathcal{R}\}$$

$$\Sigma = \{\text{prefixes of elements from } \mathcal{L}\}$$

Edges:

$$E_1 = \{(L, x, L) : L \in \mathcal{L}, x \in X\}$$

(loops on the final states)

$$E_0 = \{(u, x, u_x) : u \in \Sigma \setminus \mathcal{L}, u_x \in \Sigma\}$$

(direct paths)

$$E_2 = \{(u, x, v) : u \in \Sigma \setminus \mathcal{L}, u_x \notin \Sigma, \\ v - \text{the longest suffix of } u_x \\ \text{which } \in \Sigma\}$$

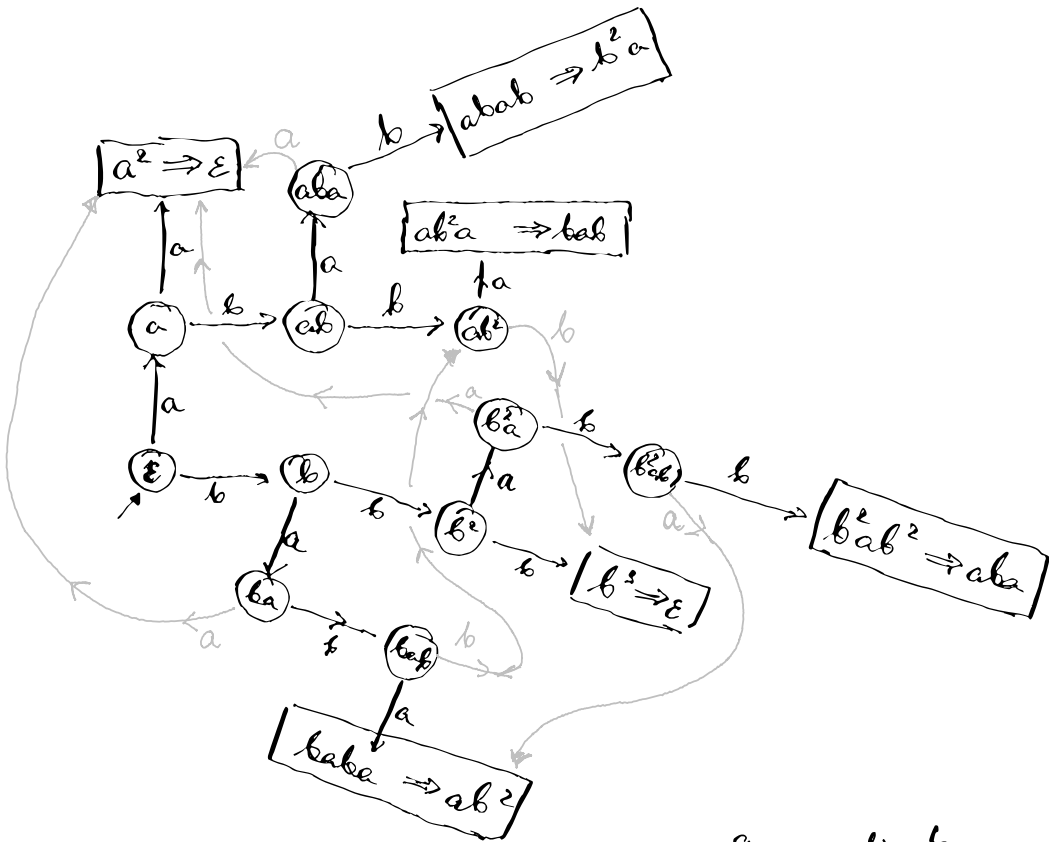
(skew paths)

$$I(\mathcal{R}) = A(\Sigma, X, E_0 \cup E_1 \cup E_2, \{\varepsilon\}, \mathcal{L})$$

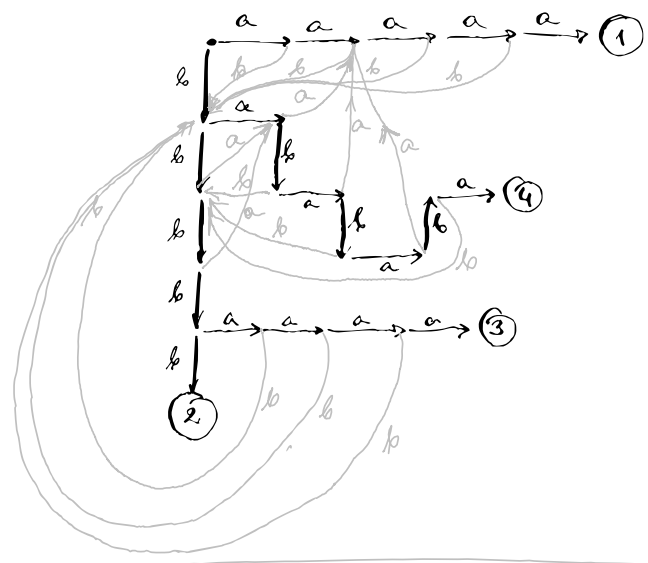
If $(\mathcal{R}, <)$ is reduced $\Rightarrow A \in \mathcal{L}$ determines
uniquely the rule $A \rightarrow B \in \mathcal{R}$

rule identifier: $f(A) = A \rightarrow B$.

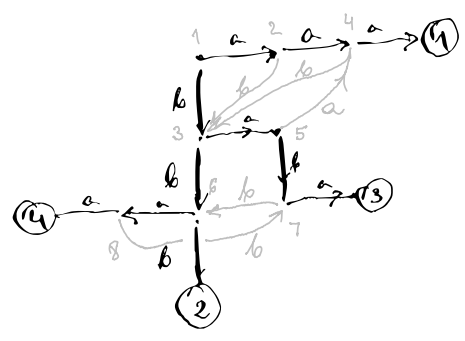
$$R \left\{ \begin{array}{l} a^2 \rightarrow \varepsilon \\ b^3 \rightarrow \varepsilon \\ abab \rightarrow b^2a \\ ab^2a \rightarrow bab \\ baba \rightarrow ab^2 \\ b^2ab^2 \rightarrow aba \end{array} \right.$$



- 1) $a^5 \rightarrow \varepsilon$
- 2) $b^5 \rightarrow \varepsilon$
- 3) $b^4 a^4 \rightarrow (ab)^4$
- 4) $(ba)^4 \rightarrow a^4 b^4$



- 1, 2 $a^3 = b^3 = \varepsilon$
- 3 $b a b a \rightarrow a^2 b^2$
- 4 $b^2 a^2 \rightarrow a b a b$



Algorithm : isconfluent

Input : • $(R, <)$ - reduced rows
• A - index automaton for R
with rule identifier f

Output : true / false + witness for failure

begin

$\alpha = \text{initialstate}(A)$

$P = []$; $UE = []$ // unexplored edges

for $A \rightarrow B$ in $\text{rules}(R)$

$S = A[2:\text{end}]$

push!($P, \alpha S$)

backtrack = false

while !isempty(P) do !backtrack

if $P[\text{end}] \in \Omega$

$L \rightarrow R = f(P[\text{end}])$

Process the overlap of A and L

if failure to local confluence is found

return false, $(A \rightarrow B, L \rightarrow R)$

end

backtrack = true // we reached the end
so we go back

end

try to

extend

P to a

path to

a final

state

if !backtrack

push!($UE, \text{collect}(\text{alphabet}(R))$)

$x = \text{pop}!(\text{last}(UE))$

push!($P, \text{last}(P)^x$)

end

while backtrack

if !isempty($\text{last}(UE)$)

$x = \text{pop}!(\text{last}(UE))$

$P[\text{end}] = P[\text{end}-1]^x$

backtrack = false

else

pop!(UE); pop!(P)

end

explore

the next

branch

if exists,

otherwise

backtrack

further

end @end

... return true; end

Note: Fine Index Automaton may contain directed loops this backtrace may not finish!

What is an additional condition that should put us in the backtrace mode?

(we're only looking for completions which are of the same length as their signature)

Problems with using index automata in Knuth-Bendix completion:

- the language $L = L(A)$ constantly changes so we need to keep it in sync
 - it's relatively easy to add a new rule
 - it's hard to remove one
(note: to keep the size of the node constant we don't want to store in-edges and that makes this modification hard).
 - for large rules rebuilding index from scratch is expensive.
-

Other uses of automata: prove infiniteness.

If $L = L(\mathcal{A})$ is a rational language,
then $X^* - L$ is rational as well.

Consider $\mathcal{F}(R)$ - index automaton for rws $(R, <)$.

$L(\mathcal{F}(R))$ - the set of words in X^* reducible
w.r.t. R

if R - confluent & reduced

\Rightarrow lhs's are the minimal generating
set for congruence of the
monoid.

$\Rightarrow X^* - L(\mathcal{F}(R)) = C$ the set of
canonical forms
 $\xleftrightarrow{1-1}$ monoid/group
elements

Corollary: If $X^* - L(\mathcal{F}(R))$ is infinite,
so is M -monoid presented by $(R, <)$.

Trim Automata:

$$A = (\Sigma, X, E, A, \Omega)$$

Defn: $\sigma \in \Sigma$ is accessible iff there exist
a path $P \subset A$, $\text{first}(P) \in A$, $\text{last}(P) = \sigma$.

$\sigma \in \Sigma$ is coaccessible iff there exist
a path $P \subset A$, $\text{first}(P) = \sigma$, $\text{last}(P) \in \Omega$.

$\sigma \in \Sigma$ is trim iff it's both accessible and
coaccessible.

$$\text{Let } \Sigma_t = \{\sigma \in \Sigma : \sigma \text{ is trim}\}$$

We call $A_t = (\Sigma_t, X, E', A', \Omega')$ the restriction of
 A to Σ_t .

Proposition: $L(A) = L(A_t)$.

Proposition: Let A be trim.

- $L(A) = \emptyset$ iff the set of states is empty.
- $L(A) \neq \{\varepsilon\}$ iff A has a non-trivial label
on one of its edges.

Proof: \bullet If there are trim states in A then
there are paths from A to Ω and their
signatures are in $L(A)$.

- If $e = (\sigma, x, \tau)$ belongs to E then there
exists a path from A to Ω containing e
 \Rightarrow its sign $\neq \varepsilon \Rightarrow L(A) \neq \{\varepsilon\}$.

Corollary: Given an automaton we can decide whether $L(A)$ contains a non-empty word.

$A \rightsquigarrow A_f \rightsquigarrow$ find an edge with non-trivial label.

Proposition: Let A - finite automaton.

$L(A)$ is infinite iff A_f contains a directed loop with non-trivial signature.

Proof: we can replace A by A_f without changing the language.

(\Leftarrow) let $C = \begin{array}{c} \circ \\ \nearrow \\ \circ \\ \searrow \\ \circ \end{array}$ directed loop on σ .

since σ - trim : $\exists P \alpha \rightsquigarrow \sigma$ for some $\alpha \in A$
 $\exists Q \sigma \rightsquigarrow \omega$ for some $\omega \in \Omega$

then $\forall n$ paths $P C^n Q$ lead from α to ω
and produce distinct words $\text{sign}(P) \cdot \text{sign}(C)^n \cdot \text{sign}(Q)$
in $L(A)$.

\Rightarrow let $n = |E|$ and pick $w \in L(A)$ s.t.
 $\text{length}(w) > n$. Let P be the path from
 $\alpha \in A$ to $\omega \in \Omega$ with $\text{sign}(P) = w$,
some edge $e = (\sigma, u, \tau)$ will occur on P more than
once. write $P = P' C Q$ where
 C begins with the first occurrence of e and
 Q begins with the next one. then C is a directed
loop in A .

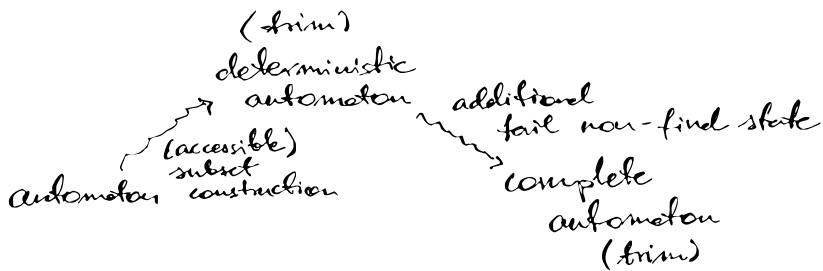
Corollary: Given A - f.s.a. it's possible to decide whether $L(A)$ is infinite.

Proof: replace A by A_+ if necessary.

let $A = (\Sigma, X, E, A, Q)$. for every $\sigma \in \Sigma$ we can decide whether $A_\sigma = (\Sigma, X, E, \{\sigma\}, \{\sigma\})$ contains a non-trivial word.

\Rightarrow we can decide whether A contains a directed loop with non-trivial signature.

□



constructions of automata:

Let

$A_1 = (\Sigma_1, X, E_1, A_1, Q_1)$
 $A_2 = (\Sigma_2, X, E_2, A_2, Q_2)$

be two finite automata (labeled by the same alphabet.)

Let $L_1 = L(A_1)$, $L_2 = L(A_2)$,

Theorem:

$L_1 \cup L_2$, $L_1 \cap L_2$, $X^* \cdot L_1$, $L_1 L_2$, $(L_1)^*$
 are rational languages.

Proof: We'll construct automata recognizing each of these languages.

Assumption: $\Sigma_1 \cap \Sigma_2 = \emptyset$

$$1) A^U = (\Sigma_1 \cup \Sigma_2, X, E_1 \cup E_2, A_1 \cup A_2, \Omega_1 \cup \Omega_2)$$

recognizes $L_1 \cup L_2$

Note: A^U is not deterministic

$$2) A^A = (\Sigma_1 \times \Sigma_2, X, E^A, A_1 \times A_2, \Omega_1 \times \Omega_2)$$

$$E^A = \left\{ ((\sigma_1, \sigma_2), x, (\tau_1, \tau_2)) : \begin{array}{l} (\sigma_1, x, \tau_1) \in E_1 \text{ \& } \\ (\sigma_2, x, \tau_2) \in E_2 \end{array} \right\}$$

if $P \in A^A$ - a path from (α_1, α_2) to (ω_1, ω_2)

$\Rightarrow \text{proj}_1(P)$ - path $\alpha_1 \rightsquigarrow \omega_1$ in A_1

$\text{proj}_2(P)$ - $\alpha_2 \rightsquigarrow \omega_2$ in A_2

$$\text{sign}(P) = \text{sign}(\text{proj}_1(P))$$

$\Rightarrow A^A$ recognizes $L(A_1) \cap L(A_2)$.

Note: only accessible part of A^A should be constructed.

If both A_1, A_2 are deterministic

so is A^A .

$$3) A_1^-$$

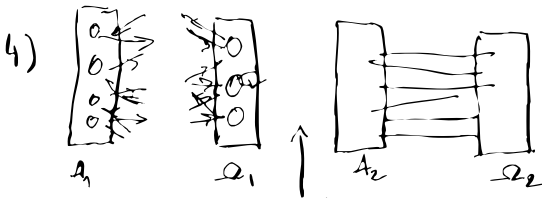
$A_1 \rightsquigarrow A_1^c$ (complete with the same language)

$$\text{then } A_1^- = (\Sigma_1^c, X, E_1^c, A_1^c, \Sigma_1^c - \Omega_1^c)$$

recognizes $X^* - L_1$

for $w \in X^* \rightarrow$ unique path $P \in A_1^c$, let $\sigma = \text{last}(P)$

$$w \in L_1 \Leftrightarrow \sigma \in \Omega_1^c, w \notin L_1 \Leftrightarrow \sigma \in \Sigma_1^c - \Omega_1^c.$$



$E_0 =$ add all possible edges here, all labeled by ε .

$A^{1,2} = (\Sigma_1 \cup \Sigma_2, X, E_1 \cup E_2 \cup E_0, A_1, \Omega_2)$
recognizes $L_1 L_2$.

5)



recognizes $(L_1)^*$

Corollary: Let $M = \langle X | R \rangle$ be a f.p. monoid,

Suppose that $\mathcal{S} = RC(X, R, <)$ (reduced, confluent rewriting system) is finite w.r.t. reordering $<$.

- \mathcal{J} - the ideal of words in X^* reducible w.r.t. the rews.
- $X^* - \mathcal{J}$ - irreducible words $\overset{!}{\leftrightarrow}$ canonical forms \leftrightarrow elements of M .
- $\mathcal{J}(\mathcal{S})$ - index automaton for \mathcal{S} recognizes \mathcal{J}
- $(\mathcal{J}(\mathcal{S}))^c$ recognizes $X^* - \mathcal{J}$

thus M is infinite iff $(\mathcal{J}(\mathcal{S}))^c$ contains a directed cycle with non-trivial signature.