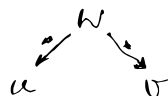


Let $(R, <)$ be an ms on X^*

If R is confluent \Rightarrow solving the word problem on X^*/R is the same as finding the canonical forms w.r.t $<$ on X^* i.e. rewriting words w.r.t. R .

\nexists confluence for R fails \rightarrow local confluence fails at



```
graph TD; W --> u; W --> v;
```

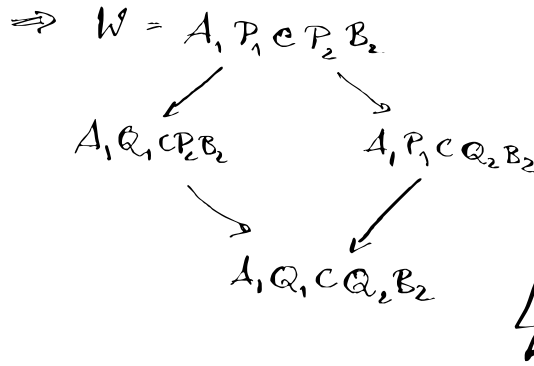
Proposition: Suppose that local confluence fails at W , but doesn't for any proper subwords of W . Then one of the following holds:

- 1) W is the lhs for two different rules of R .
- 2) W is the lhs for a rule in R and W contains lhs of a different rule as a proper subword.
- 3) $W = ABC$, $A, B, C \in X^*$, nonempty & AB, BC are lhses of rules from R .

Proof: By local confluence failure: \exists words $A_1, P_1, B_1, A_2, P_2, B_2$ (A_i, B_i - possibly empty) s.t.

- $W = A_1 P_1 B_1 = A_2 P_2 B_2$
- $P_1 \rightarrow Q_1, P_2 \rightarrow Q_2 \in R$
- There is no common word derivable from $U_1 = A_1 Q_1 B_1$ and $U_2 = A_2 Q_2 B_2$.

• If the occurrences of P_1 and P_2 don't overlap



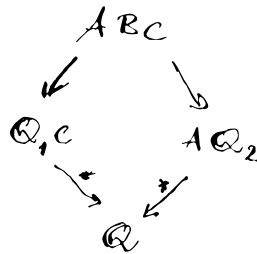
$\Rightarrow W = A_1 \overbrace{ABC}^{P_1} \underbrace{B_2}_{P_2}$, $B \neq \epsilon$ and either

(\circ) $P_1 = AB$, $P_2 = BC$ ($A, C \neq \epsilon$), or

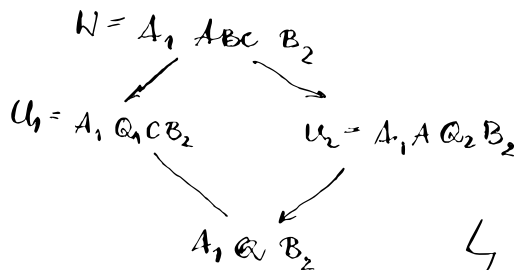
($\circ\circ$) $P_1 = ABC$, $P_2 = B$ (A, C possibly empty).

If $A_1 B_2 \neq \epsilon \Rightarrow ABC$ is a proper subword \Rightarrow local confluence for ABC doesn't fail.

if (\circ) holds then



hence



(Similarly for ($\circ\circ$)).

Suppose that $A_1 = B_2 = \varepsilon$ i.e. $W = ABC$

Suppose (\cdot) holds.

$AC \neq \varepsilon \Rightarrow P_2$ is a proper subword of $P_1 \Rightarrow$ condition (2).

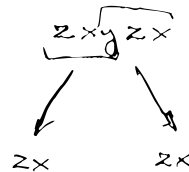
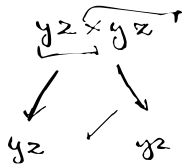
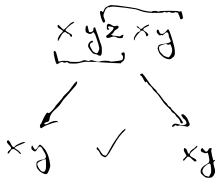
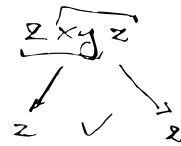
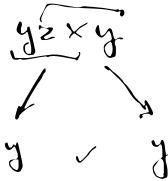
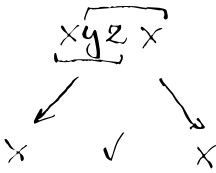
$AC = \varepsilon \Rightarrow P_1 = P_2 \Rightarrow$ condition (1)

$(\cdot\cdot) \Rightarrow$ condition (3).

□

Example:

$$X = \{x, y, z\}, \quad R = \{xy_2 \rightarrow \varepsilon, \\ yz_2 \rightarrow \varepsilon, \\ zx_2 \rightarrow \varepsilon\}$$



locally confluent.

$$F_2 = \langle a, b, a', b' \mid aa' = a'a = bb' = b'b \rangle$$

$f(a) = x, f(b) = y, f(a') = yz, f(b') = zx$
 f is a homomorphism,

$$g(x) = a, \quad g(y) = b, \quad g(z) = b^{-1}a^{-1}$$

$$\boxed{xyz \rightarrow \varepsilon}$$

$$f(g(x)) = f(a) = x$$

$$f(g(y)) = f(b) = y$$

$$f(g(z)) = f(b^{-1}a^{-1}) = f(b^{-1})f(a^{-1}) = zyxz \xrightarrow{\mathcal{R}} z.$$

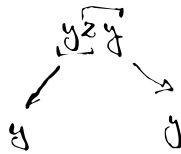
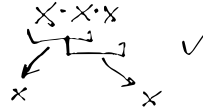
$$\Rightarrow \text{Also } g \circ f = \text{id} \quad \Rightarrow X^*/\mathcal{R} \cong F_2.$$

$$X = \{x, y, z\}$$

$$x^2 \rightarrow \varepsilon$$

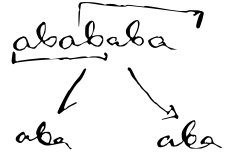
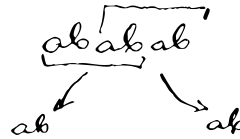
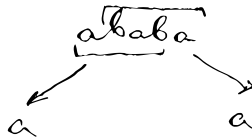
$$yz \rightarrow \varepsilon$$

$$zy \rightarrow \varepsilon$$



locally confluent.

$$X = \{a, b\}, \quad \mathcal{R} = \{abab \rightarrow \varepsilon, \text{ baba} \rightarrow \varepsilon\}$$

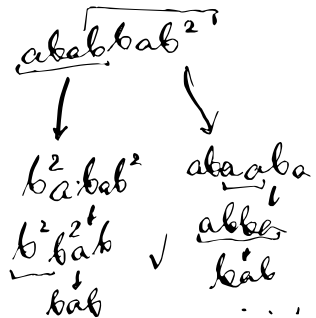
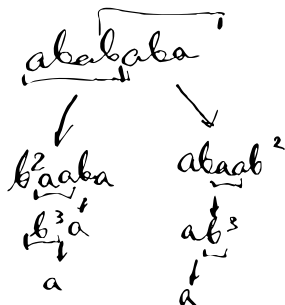
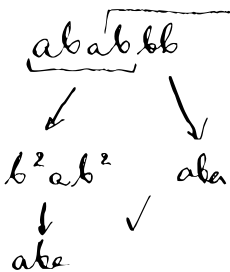
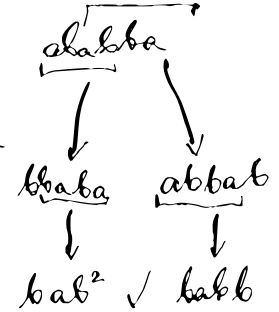
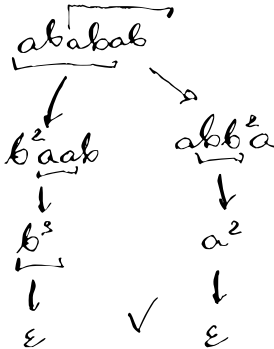
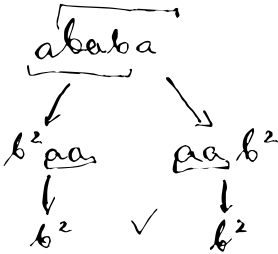
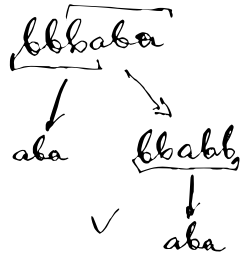
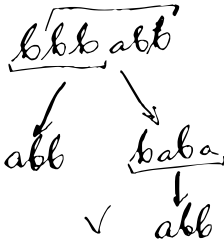
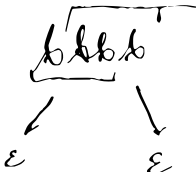
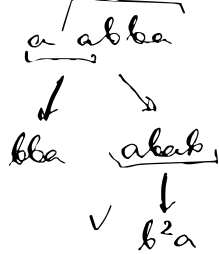
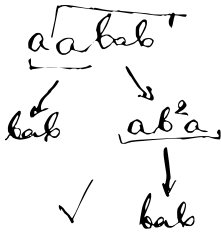
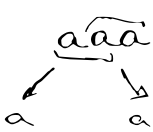


the same for baba

→ locally confluent.

Example:

$$X = \{a, b\} \quad R = \{ a^2 \rightarrow \varepsilon, b^3 \rightarrow \varepsilon, \\ abab \rightarrow b^2a, abba \rightarrow beb, \\ baba \rightarrow ab^2, b^2ab^2 \rightarrow aba \}$$



$$X = \{ a, b, a^{-1}, b^{-1} \}$$

$$\mathcal{R} = \{ aa^{-1} \rightarrow \varepsilon, bb^{-1} \rightarrow \varepsilon, a^{-1}a \rightarrow \varepsilon, b^{-1}b \rightarrow \varepsilon,$$

$$ba \rightarrow ab, \quad ba^{-1} \rightarrow a^{-1}b$$

$$b^{-1}a \rightarrow ab^{-1}, \quad b^{-1}a^{-1} \rightarrow a^{-1}b^{-1}$$

$$\text{order: lexic}(a < a^{-1} < b < b^{-1})$$

$(\mathcal{R}, <)$ is locally confluent.

$$\mathcal{S} = \{ ac^{-1} \rightarrow \varepsilon, \dots \}$$

$$\left. \begin{array}{l} ba \rightarrow ab, \quad a^{-1}b \rightarrow ba^{-1} \\ b^{-1}a \rightarrow ab^{-1}, \quad a^{-1}b^{-1} \rightarrow b^{-1}a^{-1}. \end{array} \right\}$$

$$\text{order: lexic}(a < b < b^{-1} < a^{-1})$$

$(\mathcal{S}, <)$ is not locally confluent!

$$\begin{array}{c} \overbrace{baa^{-1}} \\ \swarrow \quad \searrow \\ aba^{-1} \quad b \end{array} \implies aba^{-1} \rightarrow b$$

$$\begin{array}{c} ? \\ \overbrace{bbaa^{-1}} \\ \swarrow \quad \searrow \\ \overbrace{baba^{-1}} \quad bb \\ \downarrow \\ abba^{-1} \end{array} \implies abba^{-1} \rightarrow bb$$

this leads to an infinite confluent rws.

ALGORITHM: isconfluent

INPUT: R - a rewriting system

OUTPUT: true or false, and a witness for confluence failure

begin

for $(P_1 \rightarrow Q_1)$ in rules (R)

for S in suffixes $(P_1, 1:\text{length}(P_1))$

for $(P_2 \rightarrow Q_2)$ in rules (R)

$W = \text{lcp}(S, P_2)$ // longest common prefix

$W = \epsilon$ & continue

if $\text{length}(W) = \text{length}(S)$ // P_2 starts with W

$A = P_1 [1:\text{length}(P_1) - \text{length}(S)]$

$B = P_2 [\text{length}(S) + 1:\text{length}(P_2)]$

// ASB can be rewritten as



$U = \text{Rewrite}(Q_1B, R); V = \text{Rewrite}(AQ_2, R)$

$U \neq W$ & return false, (ASB, U, W)

elseif $\text{length}(W) = \text{length}(P_2)$ // P_2 is a subword of S

$A = P_1 [1:\text{length}(P_1) - \text{length}(S)]$

$B = P_1 [\text{length}(A) + \text{length}(W) + 1:\text{length}(P_1)]$

// $P_1 = \underline{A \cdot W \cdot B} = A \cdot P_2 \cdot B$ rewrites as



$U = \text{Rewrite}(Q_1, R); V = \text{Rewrite}(A \cdot Q_2, R)$

$U \neq W$ & return false, (P_1, U, W)

end

end

end

return true; end.

Rewriting strategies

Given two $(R, <)$ and W - a word to be rewritten. How to pick the order in which we choose rules in R to do so?

It could be an optimization problem:

- the result minimizes $<$.
- the result minimizes wl .

Since rewriting is done so often we will almost all pick the first one that fits

but we may periodically reorder rules of R

→ usually we want to sort them w.r.t. wl of the l.h.s

ALGORITHM: destructive-rewrite. (rewrite from right)

input: U - word to be rewritten

R - rewriting system

output: V - $U \xrightarrow{*R} V$

begin

$V = \text{zero}(U)$

while !iszero(U)

$x = \text{popfirst!}(U)$

push!(V, x)

for $(P \rightarrow Q)$ in rules(R)

if P is a suffix of V

prepend!(U, Q)

resize!($V, \text{length}(V) - \text{length}(P)$)

break

we are allowed to break here,
as all rules of R have been
checked against the suffixes of
the current V .

end
end
end
return V ; end

Knuth-Bendix procedure

Given an RWS $(R, <)$ we want to compute $RC(R, <)$ - reduced, confluent rws which generates \sim defined by $(R, <)$.

Algorithm: Knuth-Bendix

INPUT : $(R, <)$ - a finite rws

OUTPUT : $RC(R, <)$ - reduced, confluent rws

begin

$S =$ Rewriting system $()$

for $(P \rightarrow Q)$ in $\text{rules}(R)$

 push! $(S, P \rightarrow Q)$

end

for $(P_1 \rightarrow Q_1)$ in $\text{rules}(S)$

 for $(P_2 \rightarrow Q_2)$ in $\text{rules}(S)$

 if $(P_2 \rightarrow Q_2) = (P_1 \rightarrow Q_1)$

 break

 end
 resolve_overlaps (S, P_1, P_2) .

 end

end

 return reduce (S)

end

Algorithm: push!

INPUT : $(R, <)$ - rewriting system
 $P \rightarrow Q$ - rule

OUTPUT : $(R, <)$ which contains $(P \rightarrow Q)$.

begin

$U = \text{rewrite}(P, R)$

$V = \text{rewrite}(Q, R)$

if $U \neq V$

$u, v = U > V ? (u, v) : (v, u)$

add $u \rightarrow v$ to rewriting rules of R .

end

return R

end

Algorithm: resolve-overlaps

INPUT : $(R, <)$ - rws

$P_1 \rightarrow Q_1$ - rule

$P_2 \rightarrow Q_2$ - rule

OUTPUT : $(R, <)$ s.t. all rewrites using the rules above are locally confluent

begin

for s in suffixes($P_1, 1:\text{length}(P_1)$)

if isprefix(s, P_2)

// \overline{ASB}

// $\begin{matrix} \swarrow & \searrow \\ Q_1B & AQ_2 \end{matrix}$

push!($R, Q_1B \rightarrow AQ_2$)

elseif occursn(P_2, s)

// $P_1 = AP_2B$

push!($R, Q_1 \rightarrow AQ_2B$)

end

return R ; end.

ALGORITHM: reduce
INPUT: $(R, <)$ - an rws
OUTPUT: $(S, <)$ - a reduced version of $(R, <)$

begin

$S := \text{empty}(R)$

for $(P \rightarrow Q)$ in $\text{rewrites}(R)$

for P' in $\text{proper_subwords}(P)$

if $\neg \text{is_irreducible}(P', R)$

end break

end

push! $(S, P \rightarrow \text{rewrite}(R, Q))$

end

return S

end

Proposition:

If $RC(R, <)$ is finite, then Knuth-Bendix terminates and returns it.

Proof: Since S is initially a subsystem, rewrites of $P \rightarrow Q$ in S follow also in R , so that we didn't change the equivalence relation \sim generated by R .

During the while loop this property is preserved.

Suppose that Knuth-Bendix doesn't terminate.

\Rightarrow there's an infinite sequence of rules u added to S .

Prop: U to the initial rules form a confluent rewriting system.

Proof: If U is not confluent let W be the least ($<$) word for which local confluence fails.

We know that $W = ABC$, where $B \neq \varepsilon$ and either

$$\left. \begin{array}{l} \bullet P_1 = ABC, P_2 = B \\ \bullet P_1 = AB, P_2 = BC \end{array} \right\} \text{for } \begin{array}{l} P_1 \rightarrow Q_1 \\ P_2 \rightarrow Q_2 \end{array} \in U$$

and $(*)$ there is no word derivable in S from applying the rewrites.

In either of cases at some point in the procedure a call to resolve-overlaps $(S, P_1 \rightarrow Q_1, P_2 \rightarrow Q_2)$ is made thus contradicting $(*)$.

□

Let C be the set of canonical forms for \sim generated by (R, ε) .

Let $D \subset X^* \setminus C$ be the set of words s.t. every proper subword is in C .

for every $P \in D$ there exists a rule $P \rightarrow Q$ ($Q \in C$) in U .
(no other rule shares P as lhs).

Let $U = \{P \rightarrow Q \text{ from } u \text{ s.t. } P \in \mathcal{P}\}$
 ↖ finite set.

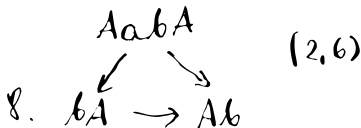
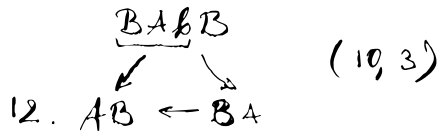
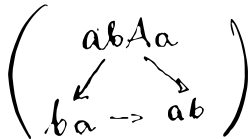
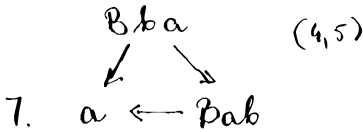
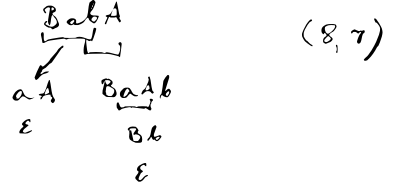
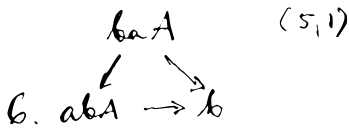
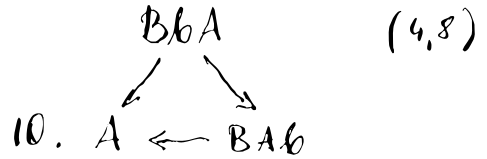
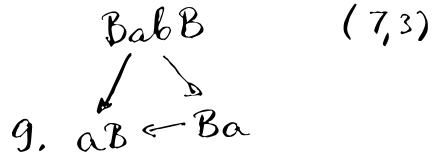
If we pick $(P \rightarrow Q) \in u$, $P \notin \mathcal{P}$

$\Rightarrow P$ is not in \mathcal{C} , but is also irreducible
 w.r.t. U .

□

Examples

- 1 $aA \Rightarrow \varepsilon$
- 2 $Aa \Rightarrow \varepsilon$
- 3 $bB \Rightarrow \varepsilon$
- 4 $Bb \Rightarrow \varepsilon$
- 5 $ba \Rightarrow ab$



Second version:

Keep the set of rules always reduced.

Whenever we add a new rule - scan all of the others to determine those which become simpler/redundant. \Rightarrow push them to a stack \Rightarrow operate until stack is empty

ALGORITHM: append!

INPUT : • (R, \leftarrow) - reduced rws
• stack - a list of rules to be added

OUTPUT : • (R, \leftarrow) - reduced rws

```
begin
  while !isempty(stack)
    P  $\rightarrow$  Q = pop!(stack)
    A = rewrite(P, R); B = rewrite(Q, R)
    if A  $\neq$  B
      A, B = A > B ? (A, B) : (B, A)
      add A  $\rightarrow$  B as rule to R
      for P  $\rightarrow$  Q in active_rules(R)
        (P  $\rightarrow$  Q)  $\neq$  (A  $\rightarrow$  B)  $\&\&$  continue
        if occursin(A, P) // rule is reducible
          push!(stack, P  $\rightarrow$  Q)
          deactivate!(R, P  $\rightarrow$  Q)
        elseif occursin(A, Q)
          rewrite!(Q, A  $\rightarrow$  B)
          rewrite!(Q, R)
        } in place modifications
      end
    end
  end
  return R
end
```

ALGORITHM: resolve overlaps!

INPUT : $(\mathcal{R}, \langle \rangle)$ - reduced rws

• $(P_1 \rightarrow Q_1)$ - rrule

• $(P_2 \rightarrow Q_2)$ - rrule

• stack - a stack of rules

OUTPUT : $(\mathcal{R}, \langle \rangle)$ - rws where all critical pairs from P_1 and P_2 are resolved

begin

$m = \min(\text{length}(P_1), \text{length}(P_2))$

while is active $(P_1 \rightarrow Q_1)$ & is active $(P_2 \rightarrow Q_2)$

for B in suffixes $(P_1, 1:m-1)$

if is prefix (B, P_2)

$A = P_1[1:\text{length}(P_1) - \text{length}(B)]$

$B = P_2[\text{length}(B)+1:\text{length}(P_2)]$

push!(stack, $AQ_2 \rightarrow Q_1C$)

append!(\mathcal{R} , stack)

Any ordering
is fine

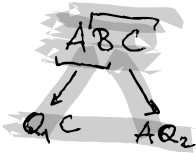
end

end

end

return \mathcal{R}

end



ALGORITHM: Knuth-Bendix - always-reduced

INPUT: $(R, <)$ - rws

OUTPUT: $RC(R, <)$ - the unique, reduced, confluent rws.

begin

stack = \emptyset

for r in rules (R)

push!(stack, r)

end

$S = \text{empty}(R)$

append!(S, stack)

for r_1 in active-rules(S)

for r_2 in active-rules(S)

if active(r_1) || break

if active(r_2) || continue

resolve-overlaps!(S, r_1, r_2, stack)

end

end

delete inactive rules from S

return S

end

Example:

$a^2 \rightarrow \varepsilon$

$b^3 \rightarrow \varepsilon$

$(ab)^7 \rightarrow \varepsilon$

$(abab^2)^8 \rightarrow \varepsilon$

} hard

with

{
1, 2, 3, 5 - collapses
4 - 40 rules
6 - 119 rules
7 - 147 rules
8 - ???
9 - ???

